Designing the Next Generation of Extra-Solar Planet Observatories

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October 1, 2009



Motivation

- Technology advances make dedicated astrometric and direct detection planet-finding space observatories a real possibility in the near future.
- Multiple mission concept studies have been carried out by a variety of groups.
- Multiple different mission scenarios and observing strategies have been proposed.

Basic Questions

- Given an instrument design, what is the expected science yield?
- How can we best use returned data?



Outline

Planet Finding Methods

- Direct Detection
- Indirect Detection
- Simulation of Observations

2 Tools

- Single Visit Completeness
- Distributions of Orbital Parameters
- Timing
- Putting It All Together

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- Dynamic Filtering
- Applications to Orbit Fitting



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Direct Detection Platforms

- Coronagraphs multiple methods exist for removing light from the star entering a telescope's aperture.
- Occulters a 'starshade' is flown along with the telescope to block out star-light.



Figure: Pupil mask for high contrast imaging. [Vanderbei et al., 2003]



Figure: Schematic of a PIAA system. [Guyon, 2003]



Figure: Proposed star-shade design. [Spergel et al., 2009]





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• Limiting ∆mag - maximum achievable difference in brightness between star and planet.

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 Inner working angle (IWA) - minimum angular separation between a star and planet.



Figure: Schematic of a planetary observation.

• The red circle represents the instrument's projected IWA.

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- The planet is sufficiently illuminated only on the green portion of the orbit.
- Detection occurs on the green part of the orbit outside the red circle.



Some Indirect Detection Platforms

Astrometry

- Uses optical interferometry to find angular distance between two objects
- Use set of reference stars to find position of target star with respect to centroid
- Produces target star's position in plane of the sky



Radial Velocity

- Uses spectroscopy to find wavelengths of target star's emitted light
- After accounting for other effects, remaining changes in wavelength are attributed to doppler effect
- Produces target star's velocity along the line of sight

Both methods require us to infer the presence of planets from motion of the target star - 'Stellar Wobble'

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Direct Detection



3-1-3 (ψ, θ, ϕ) rotation $\psi, \phi \sim U([0, 2\pi)), \theta \sim U(\cos \theta)$



$$r \triangleq |\mathbf{r}_{p/s}| = \frac{a(1-e^2)}{e\cos(\nu)+1}$$
$$\mathbf{s} = \begin{bmatrix} 1 & 0 & 0\\ 0 & 1 & 0\\ 0 & 0 & 0 \end{bmatrix} \mathbf{r}_{p/s}$$
$$\Delta \text{mag} = -2.5 \log \frac{F_p}{F_{\star}}$$



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Astrometry and Radial Velocity



 $\mathbf{r}_s = \mathbf{r}_0 + \mathbf{r}_\mu - \mathbf{r}_{sc} + \mathbf{r}_{s/G}$

Fundamental astrometric observation is $\hat{\mathbf{r}}_s$ (can be decomposed into two angles) Fundamental radial velocity observation is $\dot{\mathbf{r}}_s$



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Obscurational and Photometric Completeness [Brown, 2005]



Figure: Probability density function of observable planets. $a \in [0.4, 30], e \in [0, 0.8], p \in [0.1, 0.5], R \in [4 * 10^{-5}, 4 * 10^{-4}]$



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Single Visit Completeness [Brown, 2005]



Figure: Candidate stars plotted over the cumulative distribution function for 'Earth-like' planets. < □ > < 큔 > < 글 > < 글 > < 글 = 200 11/31



The Distribution of ν

Let ν = g(M, e) and M = h(ν, e). Then, the cumulative distribution function of ν
 is:

$$F_{ar{
u}}(
u) = P(g(ar{M},ar{e}) \leq
u) = \int_{-\infty}^{\infty} P(g(ar{M},e) \leq
u | ar{e} = e) f_{ar{e}}(e) de$$

where $f_{\bar{e}}$ is the probability density function of \bar{e} .

• \overline{M} and \overline{e} are independent so:

$$F_{\bar{\nu}}(\nu) = \int_{-\infty}^{0} P(\bar{M} \ge h(\nu, e)) f_{\bar{e}}(e) de + \int_{0}^{\infty} P(\bar{M} \le h(\nu, e)) f_{\bar{e}}(e) de$$

Probability Density Function of ν

$$f_{\bar{\nu}}(\nu) = \int_0^\infty \frac{\partial h}{\partial \nu} f_{\bar{M}}(M) f_{\bar{e}}(e) de = \frac{1}{2\pi} \int_0^1 \frac{(1-e^2)^{3/2}}{(1+e\cos(\nu))^2} f_{\bar{e}}(e) de$$



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The Distributions of Other Parameters

We can apply the same procedure to other quantities of interest:

Probability Density Function of E

$$f_{\bar{E}}(E) = rac{1}{2\pi} \int_0^1 (1 - e\cos(E)) f_{\bar{e}}(e) de$$

Probability Density Function of r

$$f_{\bar{r}}(r) = \frac{1}{2\pi} \int_0^\infty \int_0^1 Re \left\{ \frac{r \sinh^{-1} \left(\sqrt{-\frac{(ae)^2}{(a-r)^2}} \right)}{a^2} \right\} f_{\bar{e}}(e) f_{\bar{a}}(a) deda$$

Probability Density Function of β

$$f_{\beta}(\beta) = -\frac{1}{2\pi^2} \int_0^{2\pi} \int_0^{\pi} \frac{\sin\beta}{\sqrt{\sin^2\theta \sin^2\nu - (\cos\theta\cos\nu - \cos\beta)^2}} d\theta f_{\bar{\nu}} d\nu$$



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Improving Sampling for Monte Carlo



Figure: Analytical and simulated $f_{\bar{\nu}}$.



Figure: Analytical and simulated $f_{\bar{r}}$.



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Detection Probability Over Multiple Observations

If observations are IID, probability of at least one detection in n visits is:

$${\sf P}_n(k>0) = 1 - \left(egin{array}{c} n \ 0 \end{array}
ight) p^0 (1-p)^n = 1 - (1-p)^n$$

where p is the single visit completeness.



Figure: Fraction of planets found as a function of number of visits, with various intervals between observations.

- For optimal observing schedule, probability of detection approaches unity after 1/p visits.
- For non-optimal schedule, this equation provides an upper bound for detection probability.

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Integration Time [Kasdin and Braems, 2006]

Sufficiently sampled optical systems allow for bayesian detection techniques.

Let the photons received at pixel i be the random variable

$$z_j = C_p \bar{P}_j + C_b + \nu$$

Construct SNR metric as

$$\frac{\hat{C}_p}{\sigma_b}$$

Making a few assumptions

$$t = \frac{1}{b} \frac{(K - \gamma \sqrt{1 + \tilde{Q} \Xi/\Psi})^2}{\tilde{Q} T_A \Psi}$$

for

$$\Phi(K) = 1 - FAP$$
 $\Phi(\gamma) = MDP$

 $ilde{Q} = {\it C_p}/{\it C_b}\sum_i ar{\it P}_j.$ All other parameters are functions of the optical system and the target irradiance. (□) (20)



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Integration Time vs. Sampling



Figure: Normalized integration time as a function of half size PSF used and pixel area for an open circular aperture.



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Approximating the Semi-Major Axis

Define parameter Ξ equal to the ratio s/a:

$$\Xi \triangleq \frac{1 - e^2}{e \cos \nu + 1} \sqrt{(\cos \nu \sin \nu + \cos \theta \cos \psi \sin \nu)^2 + (\sin(\nu) \sin(\psi))^2}$$



Figure: Probability density functions of Ξ .

- The PDF of Ξ always has a maximum at 1 (s = a).
- The observed apparent separation is the best estimate for the semi-major axis.
- The obscurational and photometric limitations actually make $\Xi = 1$ an even better estimate.
- Using these two estimates produces a mean 16% error in orbital period in simulation.

Mission Analysis

Planet Finding Methods

- Create descriptions of instruments, planetary orbits/properties and observations.
- Generate full mission simulations (timelines of observations and their outcomes).
- From these mission ensembles, extract distributions of science yield/performance metrics:
 - All Detections Total number of successful planetary observations throughout a whole mission simulation (includes repeat detections).
 - Unique Detections Number of individual planets found during a mission simulation.
 - Unique Targets Number of individual stars observed during a mission simulation.
 - $\bullet\,$ Spectral Characterizations Number of observations where the planet was observable for sufficient time to integrate to a predefined S/N level.
 - Propellant Used For occulters, the amount of propellant used by the starshade for slewing and stationkeeping.



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Visits as a Graph [Savransky and Kasdin, 2008]



Figure: Visit graph for 3 target pool.

- Each set of possible transitions on the visit graph can be represented as a weighted adjacency matrix.
- The weights of the matrix entries represent the 'cost' of choosing the next star.

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The cost of transitioning from target i to target j is calculated as:

$$A_{ij} = \begin{bmatrix} a_1 \frac{\cos^{-1}(u_i \cdot u_j)}{2\pi} B_{inst} + a_2 \operatorname{comp}_j - a_3 e^{t-t_f} B_{unvisited} + \\ a_4 B_{visited} (1 - B_{revisit}) - a_5 B_{revisit} \left(\frac{N_j}{N_{req}}\right) (N_j < N_{req}) - a_6 \frac{\tau_j}{\operatorname{vis}_j} \end{bmatrix} (1 - B_{ko})^{-1}$$

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Automated Visit Order

- The amount of time spent on any one target depends on whether a planet is detected.
- The adjacency matrix must be continuously updated.



Figure: Automatically generated visit order.



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Comparison of Mission Concepts with 4m Telescope





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Dynamic Filtering

Planet Finding Methods

• Observations (z) at time k are a function of a state vector (x)describing the positions of all orbiting planets, and time, with added noise **n** of covariance R:

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$$\mathbf{z}_k = \mathbf{f}(\mathbf{x}_k, k) + \mathbf{n}$$

• The solution to this problem is a minimization with respect to x for N observations of the cost function:

$$J = \sum_{k=1}^{N} \left[\mathbf{z}_{k} - \mathbf{f}(\mathbf{x}_{k}, k) \right]^{T} R^{-1} \left[\mathbf{z}_{k} - \mathbf{f}(\mathbf{x}_{k}, k) \right]$$

subject to the constraints of the physical system (i.e. Newtonian dynamics) and any inherent constraints in the formulation of the state (i.e., guaternion definition, eccentricity bounds, etc.).

• We can re-formulate this as a recursive filter, using each observation to update the estimate of the underlying state, and our knowledge of the physical system to propagate the state in time. ・ロト ・ (日) ・ (目) ・ (日) ・ (10) \cdot (10) \cdot



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Dynamic Filtering (cont.)

Assume a Markov process with state \mathbf{x} and observation \mathbf{z} . Then

$$p(\mathbf{x}_0, \mathbf{x}_1 \cdots \mathbf{x}_n, \mathbf{z}_1, \mathbf{z}_2 \cdots \mathbf{z}_n) = p(\mathbf{x}_0) \prod_{j=1}^n p(\mathbf{z}_j | \mathbf{x}_j) p(\mathbf{x}_j | \mathbf{x}_{j-1})$$

Predict the next state given the observed history

$$p(\mathbf{x}_j|\mathbf{z}_{1:k-1}) = \int p(\mathbf{x}_j|\mathbf{x}_{j-1}) p(\mathbf{x}_{j-1}|\mathbf{z}_{1:j-1}) d\mathbf{x}_{j-1}$$

Update the state estimate given the current observation

$$p(\mathbf{x}_j | \mathbf{z}_{1:j}) = \frac{p(\mathbf{z}_j | \mathbf{x}_j) p(\mathbf{x}_j | \mathbf{z}_{1:j-1})}{p(\mathbf{z}_j | \mathbf{z}_{1:j-1})}$$



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Extended Kalman Filter

$$\begin{aligned} \dot{\mathbf{x}}(t) &= \mathbf{f}(\mathbf{\hat{x}}(t), t) & \dot{\mathbf{P}}(t) = \mathbf{F}(t)\mathbf{P}(t) + \mathbf{P}(t)\mathbf{F}^{\mathsf{T}}(t) + \mathbf{Q} \\ \dot{\mathbf{x}}_0 &= E[\mathbf{x}(0)] & \mathbf{P}_0 = E[(\mathbf{x}(0) - \mathbf{\hat{x}}_0)(\mathbf{x}(0) - \mathbf{\hat{x}}_0)^{\mathsf{T}}] \\ \mathbf{F}(t) &= \frac{\partial \mathbf{f}}{\partial \mathbf{x}} \Big|_{\mathbf{\hat{x}}(t)} & \mathbf{Q}(t) = E[\mathbf{w}(t)\mathbf{w}^{\mathsf{T}}(\tau)] \end{aligned}$$

$$\begin{aligned} \hat{\mathbf{x}}_{k_{i}}^{+} &= \hat{\mathbf{x}}_{k}^{-} + \mathsf{K}_{k_{i}} \left(\mathbf{y}_{k} - \mathbf{h}(\hat{\mathbf{x}}_{k_{i-1}}^{+}) - \mathbf{H}_{k_{i}}(\hat{\mathbf{x}}_{k}^{-} - \hat{\mathbf{x}}_{k_{i-1}}^{+}) \right) & \hat{\mathbf{x}}_{k_{0}}^{+} = \hat{\mathbf{x}}_{k}^{-} \\ \mathbf{K}_{k_{i}} &= \mathbf{P}_{k}^{-} \mathbf{H}_{k_{i}}^{T} \left(\mathbf{H}_{k_{i}} \mathbf{P}_{k}^{-} \mathbf{H}_{k_{i}}^{T} + \mathbf{R}_{k} \right)^{-1} & \mathbf{H}_{k_{i}} = \frac{\partial \mathbf{h}}{\partial \mathbf{x}} |_{\hat{\mathbf{x}}_{k_{i}}^{+}} \\ \mathbf{P}_{k_{i}}^{+} &= \left(\mathbf{I} - \mathbf{K}_{k_{i}} \mathbf{H}_{k_{i}} \right) \mathbf{P}_{k}^{-} & \mathbf{R}(t) = E[\mathbf{v}(t)\mathbf{v}^{T}(\tau)] \end{aligned}$$

Position and Velocity state makes it easy to describe open orbits

- Introduce inequality constraints of the form $D\bar{X} \leq d$ to constrain orbital specific energy
- At each time step, solve quadratic programming problem of the form min_{x̃} (x̃^T Wx̃ − 2X̄^T Wx̃) s.t. Dx̃ ≤ d [Simon and Simon, 2006]



Planet	Finding	Methods		



Let the state vector for a system of n planets be:

$$X = \begin{bmatrix} \mathbf{r}_1 & \dot{\mathbf{r}}_1 & \dots & \mathbf{r}_n & \dot{\mathbf{r}}_n & \mathbf{r}_{s/G} & \dot{\mathbf{r}}_{s/G} \end{bmatrix}^T$$

with the state estimate propagation given by

$$\ddot{\mathbf{r}}_j = -\sum_{k \neq j} \frac{\mu_k \mathbf{r}_{k/j}}{|\mathbf{r}_{k/j}|^3} \qquad j = 1, \dots, n, s/G \qquad \mathbf{r}_{k/j} = \mathbf{r}_k - \mathbf{r}_j$$

Augment state with constant parameters to account for unknown proper motion and stellar distance

$$\bar{X} = \begin{bmatrix} \mathbf{r}_1 & \dot{\mathbf{r}}_1 & \dots & \mathbf{r}_n & \dot{\mathbf{r}}_n & \mathbf{r}_{s/G} & \dot{\mathbf{r}}_{s/G} & \mathbf{r}_\mu & \varpi \end{bmatrix}^T$$
$$\varpi = \frac{a}{\|\mathbf{r}_0\|}$$



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Filtering Astrometric and Radial Velocity Data - M_J





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Filtering Astrometric and Radial Velocity Data - M_\oplus $_{\rm [Savransky and Kasdin, 2009]}$



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Adding in Direct Detections

The underlying dynamics remain the same regardless the observation - only the observation changes:

$$\mathbf{z}_{ast} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \mathbf{r}_{s/G}$$
$$\mathbf{z}_{rv} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \dot{\mathbf{r}}_{s/G}$$
$$\mathbf{z}_{dd} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \mathbf{r}_{j}$$
$$-2.5 \log \left(p \left(\frac{R}{\|\mathbf{r}_{j}\|} \right)^{2} \Phi \left(\cos^{-1} \frac{\mathbf{r}_{j}(3)}{\|\mathbf{r}_{j}\|} \right) \right) \end{bmatrix}$$



Open Questions

- What are the true distributions of exoplanet parameters?
- More realistically, what is the best way to represent what we currently know about exoplanets?
- Is there a better way to calculate the expected number of detections over multiple observations?
- Is astrometric + radial velocity data observable in the dynamic formulation?



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